



LAURA PAUSELLI

visual development • character design • illustration

CONTACT

pauselli.laur@gmail.com

[PORTFOLIO](#)

SKILLS

ART

Illustration | Visual Development
| Detailed Painting | Creature
Design | Character Design |
Storytelling | 2D Frame-by-frame
Animation | Worldbuilding

ART SOFTWARES

Photoshop | Fresco | Procreate
| Clip Studio Paint | InDesign |
Illustrator | SketchUp | Premiere
Pro | After Effect | Blender |
z-Brush

PRODUCTION SOFTWARES

Shotgrid | Teams | Nimbus |
Google spreadsheet | Google
Doc | Google Meet | Google
Drive | Microsoft Excel | Mi-
crosoft Word | Notion | Trello |
Discord

LANGUAGES

- Italian
- English
- Spanish (learning)

PROFESSIONAL EXPERIENCE

DOGHEAD ANIMATION

Mid Background Layout Artist - Freelancer

Mar 2025 - Jul 2025

- Creating background layout for a 2D animated Netflix series

RAVENSBURGER & DISNEY

Illustrator - Freelancer

Jan 2024 - Aug 2024

- Creation of detailed illustrations for Disney Lorcania

CHARACTER DESIGN QUARTERLY

Character Designer - Freelancer

Dic 2021 - Jan 2022

- Creation of an article about expressing emotions with character designs

ILBE ANIMATION

Visual Development Artist & Background Lead

Feb 2022 - Jul 2024

- Props, sets and characters for the upcoming Prime series “Jipo & Baby Puffins”
- Background layout and painting for the docu-film about the Italian singer Mahmood
- Background layout and painting for the docu-film about the Italian singer Liberato
- Visual Development and Background Lead artist for a 2D animated series named “Big Dino & Dudu”

EDUCATION

CHAR DESIGN MASTER - JAVIER PINTO

Jul 2023 - Oct 2023

- Selecting the right references, crazy character exploration, hero pose, turnaround, acting (poses), expressions, secondary characters and lineup, storymoments, group acting, character’ props, logo, portfolio

IDEA ACADEMY

Oct 2021 - Jun 2022

- Visual Development, Character Design, Set Design, Prop Design, Background Painting, Story Development, Storyboarding, Composition/Layout, Modelling with Z-brush, Modelling with Blender, Film Analysis

ISIA URBINO

Nov 2017 - Jun 2021

- Bachelor’s Degree in Graphic Design and Visual Communication
- Creation of a thesis short animated film “[Spark Bird](#)” in 2021